# AC21007: Haskell Lecture 4 Higher order functions, map, folds 

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## Recapitulation

- Data type tuple (a, b)
- Non-strict semantics:
- expressions evaluated on-demand
- allows infinite data structures (lists)

Anonymous (lambda) functions

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## DUNDEE

$$
\begin{aligned}
& 2+3:: \quad \text { Int } \\
& 2+\mathrm{x}::
\end{aligned}
$$

Anonymous (lambda) functions

$$
\begin{aligned}
& 2+3: \text { Int } \\
& \begin{array}{l}
2+x::
\end{array} \\
& \text { Not in scope: ' } x \text { ' Int }
\end{aligned}
$$

## Anonymous (lambda) functions

- Functions without a name
- Syntax:

$$
\text { \<var } \operatorname{var}_{1} . . .\left\langle\operatorname{var}_{n}\right\rangle->\text { <expr> }
$$

Variables var ${ }_{1}$ to var $_{n}$ in scope in the expression expr

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- Anonymous functions:
- can be applied to an argument:

$$
(\backslash x \rightarrow 2+x) 3=5
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\end{array}
$$

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Variables var ${ }_{1}$ to $v a r_{n}$ in scope in the expression expr

- Anonymous functions:
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- can be passed as an argument
... anonymous functions are values

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- Syntax:

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- can be passed as an argument
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- E.g.:

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& \text { filter : (a -> Bool) -> [a] -> [a] } \\
& \text { filter - [] } \quad \text { [] } \\
& \text { filter pred (x:xs) = if (pred } x \text { ) } \\
& \text { then x : filter pred xs } \\
& \text { else filter pred xs }
\end{aligned}
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- filter, applied to a predicate and a list, returns the list of those elements that satisfy the predicate

```
filter :: (a -> Bool) -> [a] -> [a]
filter _ [] = []
filter pred (x:xs) = if (pred x)
then x : filter pred xs
else filter pred xs
```

- E.g:

$$
\begin{aligned}
& \text { filter }(\backslash x->x \text { 'mod' } 2==1)[1,2,3,4,5,6] \\
& ==>[1,3,5] \\
& \text { filter }\left(\backslash x->x x^{\prime} \bmod ^{\prime} 2==0\right)[1,2,3,4,5,6] \\
& \quad==>[2,4,6]
\end{aligned}
$$

## First-class functions

- All functions can be passed as an argument, e.g standard functions even and odd:

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\begin{aligned}
& \text { filter odd }[1,2,3,4,5,6] \\
& ==>[1,3,5] \\
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- All functions are just values
- We will call functions that take a function as an argument higher order functions


## Some useful higher order functions

- map - applies a function to each element of a list

$$
\begin{aligned}
& \operatorname{map}::(\mathrm{a}->\mathrm{b})->[\mathrm{a}]-\mathrm{b}] \\
& \operatorname{map}-[] \quad=[] \\
& \operatorname{map} \mathrm{f}(\mathrm{x}: \mathrm{xs})=\mathrm{f} x: \operatorname{map} \mathrm{fs}
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& \quad \operatorname{map} f(x: x s)=f x: \operatorname{map} f x s \\
& \operatorname{map}(\backslash x->2 * x))[1,2,3,4] \\
& \quad=\Rightarrow[2,4,6,8]
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- zipWith - generalises zip, combines list elements with the function in its first argument, truncates the longer list

$$
\begin{aligned}
& \text { zipWith :: (a -> b -> c) -> [a] -> [b] -> [c] } \\
& \text { zipWith _ [] _ = [] } \\
& \text { zipWith _ _ [] = [] } \\
& \text { zipWith } f \text { (a:as) (b:bs) = f a b : zipWith } f \text { as bs }
\end{aligned}
$$

zipWith (+) [2, 3, 4] [5, 6, 7]
[7, 9, 11]

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max :: Int -> Int -> Int
max x y = if x > y then x else y
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-- & \max x \mathrm{y}=\text { if } \mathrm{x}>\mathrm{y} \text { then } \mathrm{x} \text { else } \mathrm{y} \\
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& \max =\backslash x y \rightarrow \text { if } x>y \text { then } x \text { else } y
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- Haskell compiler will figure out types from LHS patterns and type of RHS expression
- Note: In a function definition all equations must have the same number of LHS patterns


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- We can express this translation as higher-order function:

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& \text { curry :: ((a, b) -> c) }->\mathrm{a}->\mathrm{b}->\mathrm{c} \\
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\end{aligned}
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- There is also the reverse translation:

$$
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& \text { uncurry :: (a -> b }->\text { c) } \rightarrow \text { ( } \mathrm{a}, \mathrm{~b}) \rightarrow \mathrm{c} \\
& \text { uncurry } \mathrm{f}(\mathrm{x}, \mathrm{y})=\mathrm{f} x \mathrm{y}
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- The usual $(f . g)(x)=f(g(x))$


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- We can provide function only with first n arguments
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- E.g: max 5, (1 +), (2 *)


## List folding

- Let's compare two recursive functions on lists:
- Function sum:

$$
\begin{array}{ll}
\text { sum }:: \text { [Integer] } & ->\text { Integer } \\
\text { sum }[] & =0 \\
\operatorname{sum}(x: x s) & =x+\operatorname{sum} x s
\end{array}
$$

- Function maximum:

```
maximum :: [Integer] -> Integer
maximum (x : []) = x
maximum (x : xs) = max x (maximum xs)
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- Recursive case has the same structure:

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\operatorname{recf}(x: x s)=f x(\text { recf } x s)
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sum :: [Integer] -> Integer
sum [] = 0
sum (x : xs) = (+) x (sum xs)
```

- Function maximum:

```
maximum :: [Integer] -> Integer
maximum [] = error "empty list"
maximum (x : []) = x
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- Base case is different ...


## List folding (cont.)

- Let's slightly modify our two functions:
- Function sum:
sum : :
[Int] -> Int

```
sum
sum
sum [1, 2, 3, 4, 5]
```

- Function maximum:
maximum : :
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 $=$
maximum maximum
( x : []) $=\mathrm{x}$
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```

    Int \(\rightarrow\) [Int] \(\rightarrow\) Int
    $\begin{array}{lrlrl}\text { sum } & \text { val }[] & =\text { val } \\ \text { sum } & (x: y) & =(+) \times \text { (sum }\end{array}$

```
sum [1, 2, 3, 4, 5]
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## List folding (cont.)

- Let's slightly modify our two functions:
- Function sum:

```
sum :: (Int -> Int -> Int) ->
    Int -> [Int] -> Int
sum - val [] = val
sum f val (x : xs) = f x (sum f val xs)
sum 0 [1, 2, 3, 4, 5]
```

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maximum : :
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- Function maximum:

```
maximum :: (Int -> Int -> Int) ->
    Int -> [Int] -> Int
maximum _ val []
                                = val
maximum \(f\) val ( \(x: x s)=f \quad x\) (maximum \(f\) val \(x s\) )
```

maximum max 3 [ $2,5,4,2]$

## List folding - foldr and foldl

- One generic function foldr for right-associative recursion:

$$
\begin{aligned}
& \text { foldr :: (a -> b -> b) -> b -> [a] -> b } \\
& \text { foldr _ z [] = z } \\
& \text { foldr f } \mathrm{z} \text { ( } \mathrm{x} \text { : } \mathrm{xs} \text { ) }=\mathrm{f} \mathrm{x} \text { (foldr } \mathrm{f} \mathrm{z} \text { ) }
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$$

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$$

- The structure of recursion is

$$
\begin{aligned}
& \text { foldr f } z\left[x_{1}, x_{2}, \ldots, x_{n}\right] \\
& \quad==>f x_{1}\left(f x_{2} \ldots\left(f x_{1}\right) \ldots\right)
\end{aligned}
$$

List folding - foldr and foldl

- One generic function foldr for right-associative recursion:

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foldr :: (a -> b -> b) -> b -> [a] -> b
foldr _ z [] = z
foldr f z (x : xs) = f x (foldr f z)
```

- The structure of recursion is

$$
\begin{aligned}
& \text { foldr f } z\left[x_{1}, x_{2}, \ldots, x_{n}\right] \\
& \quad==>\mathrm{f}_{1}\left(\mathrm{f} \mathrm{x}_{2} \ldots\left(\mathrm{f} \mathrm{x}_{1}\right) \ldots\right)
\end{aligned}
$$

- There is also function
foldl :: (b -> a -> b) -> b -> [a] -> b for left-associative recursion, i.e.:

$$
\begin{aligned}
& \text { foldl } f \mathrm{z}\left[\mathrm{x}_{1}, \mathrm{x}_{2}, \ldots, \mathrm{x}_{n}\right] \\
& \quad=\Rightarrow \mathrm{f} \mathrm{x}_{n}\left(\ldots\left(\mathrm{f} \mathrm{x}_{2}\left(\mathrm{f} \mathrm{x}_{1}\right) \ldots\right)\right.
\end{aligned}
$$

## List folding - examples

- Our sum and maximum as folds:

```
sum :: [Int] -> Int
sum xs = foldr (+) 0 xs
maximum :: [Int] -> Int
maximum [] = error "empty list"
maximum (x:xs) = foldr max x xs
```

- A fold where a and b are different:

$$
\begin{aligned}
& \text { length : : [a] -> Integer } \\
& \text { length xs }=\text { foldr } f 0 \text { xs } \\
& \text { where } \\
& \quad-\quad \mathrm{f}:: \mathrm{a}->\text { Integer }->\text { Integer } \\
& \quad \mathrm{f} \_\mathrm{b}=1+\mathrm{b}
\end{aligned}
$$

## Next time

- Monday the the 8th of February, 2-3PM, Dalhousie 3G05 LT2
- Sorting algorithms on lists
- Selection Sort
- Insertion Sort
- Bubble Sort

